

## GYS Basketball Rules for 1st/2nd grade division- Boys and Girls

Regulation basketball rules except for the following amendments:

1. Teams will play **3-on-3** full-court basketball.
2. **Goal Height**- 8 feet
3. **Ball size**- 27.5 inch ball
4. **Clock**- Five 6-minute quarters with a running clock except during the last minute of each half, 4-minute halftime.
5. **Timeouts**- Two timeouts per team per game.
6. **Shooting Fouls**: Only one free shot taken for two points, except after a made field goal. Clock does not stop for free throws. *Player must start behind the free throw line but can end up over the line after their jump. Free throw line is marked closer than regulation.*
7. **Bonus**: Teams will be in the bonus at 10 team fouls.
8. Personal fouls: Players will foul out after receiving their 5th foul and will be unable to return to the game.
9. **Pressing**: No press in 1nd/2rd grade division
10. No 3 point shots
11. No 3-second lane violations
12. **Defense**: Defense will be man-to-man at all times. No zone will be allowed. *Players cannot camp out under goal/in lane with no awareness of where their man is. Double team is only allowed in the lane in a situation where a man gets beat. The defense cannot pick up their man until he/she crosses half-court (see #14 Fastbreak).*
13. **Rebounding**- offense may not tie up or steal on a defensive rebound once possession is established, they must get back on defense past half-court.
14. **Fastbreak**- Players can fastbreak but cannot be defended until past half-court. Defense should get back and pick up man at half-court. Exception: if they decide to pass the ball while in transition, the pass could be stolen or defended.
15. **5-Second Rule**- *a closely guarded player has 5 seconds to dribble, pass, shoot, or create separation from the defender.*
16. **10-Second Rule**- *players have 10 seconds to advance the ball past half-court.*
17. **Player rotation**- All players must play 2 quarters, #1 pick must sit out 3rd quarter, if absence puts team in position where #1 has to play in 3rd quarter they will not be allowed to score. No substitutions during the quarter unless a player is hurt and unable to continue. *Coaches must verify current players on the score sheet before the game starts. Scratch players not present or participating.*
18. **Overtime**- No timeouts. 2 minutes running clock overtime for tied games. If the game is still tied after 2 minutes, score remains a tied game. Exception-Playoff games- up to 2 overtimes will be played, if game is still tied after 2 overtimes we will start a sudden death overtime.
19. **Sideline**- Only the coach and an assistant may be on the floor with the team. Coaches need to remain on the sideline (week 1 on the floor if they choose to). If a coach or assistant cannot be at a game, any fill-in must be approved by a board member.
20. **Score table**- Each team must provide a parent for keeping the clock or the score book during each game.
21. **Referees**- Coaches may not speak directly to referees unless they are calm and respectful. If an issue is to be resolved please address the board member on duty in the gym. Violations of this rule will result in a technical foul, one for two foul shot, and a loss of possession. Two technicals in one game will result in ejection from the game.
22. **Code of Conduct**- A player or coach may be removed from a game for unsportsmanlike conduct. Code of Conduct was acknowledged by all participants at registration.